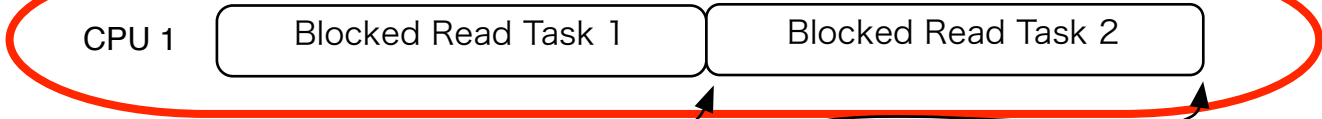


time

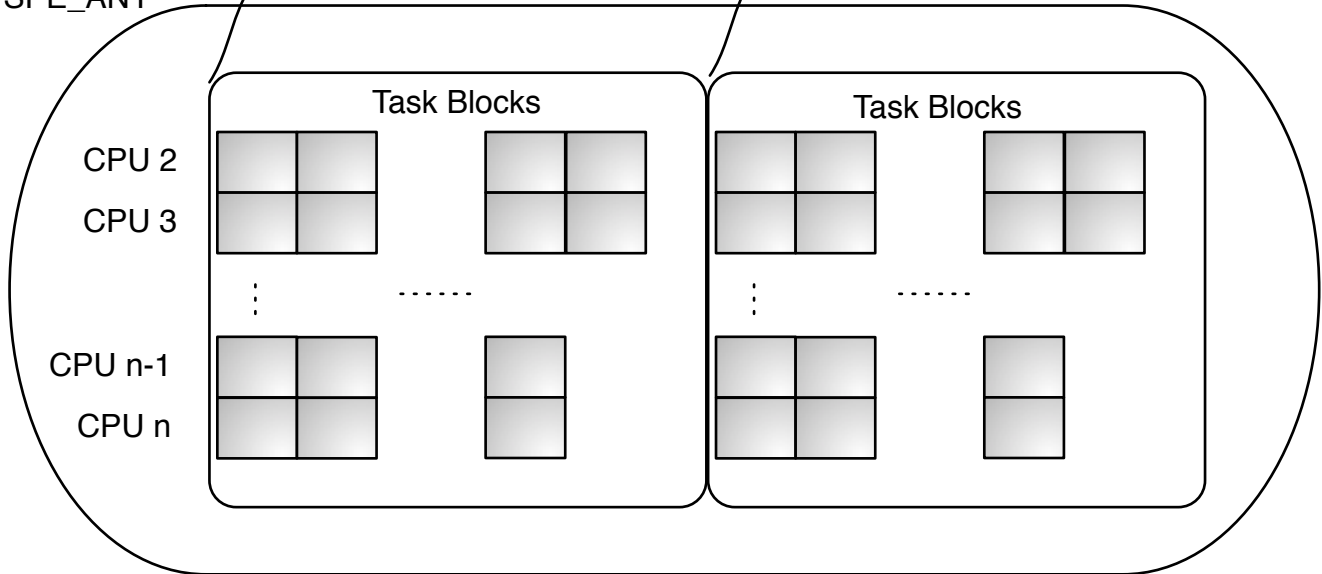
IO_0



SPE_ANY

wait for Block Read

wait for Block Read



 : Task