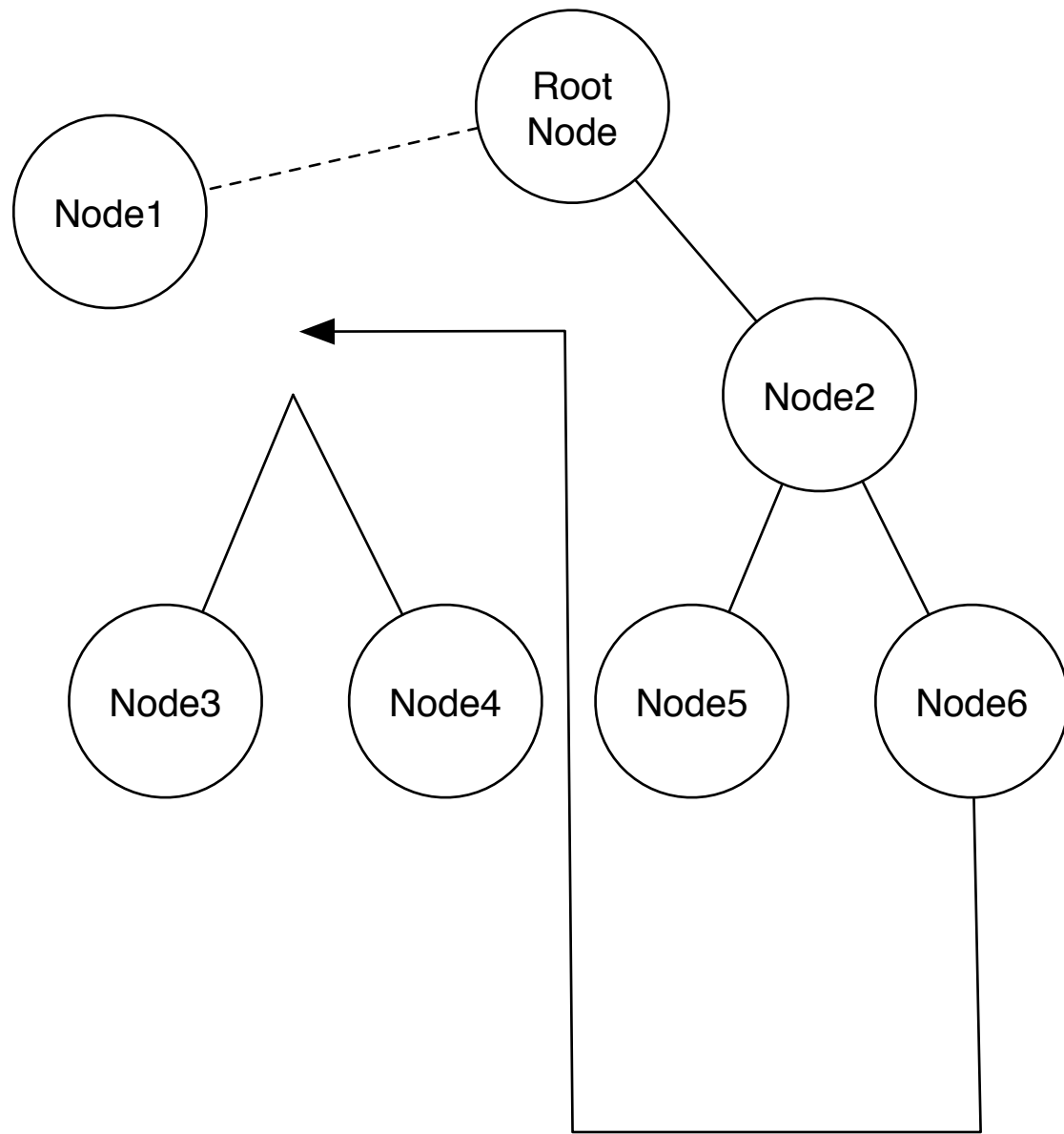
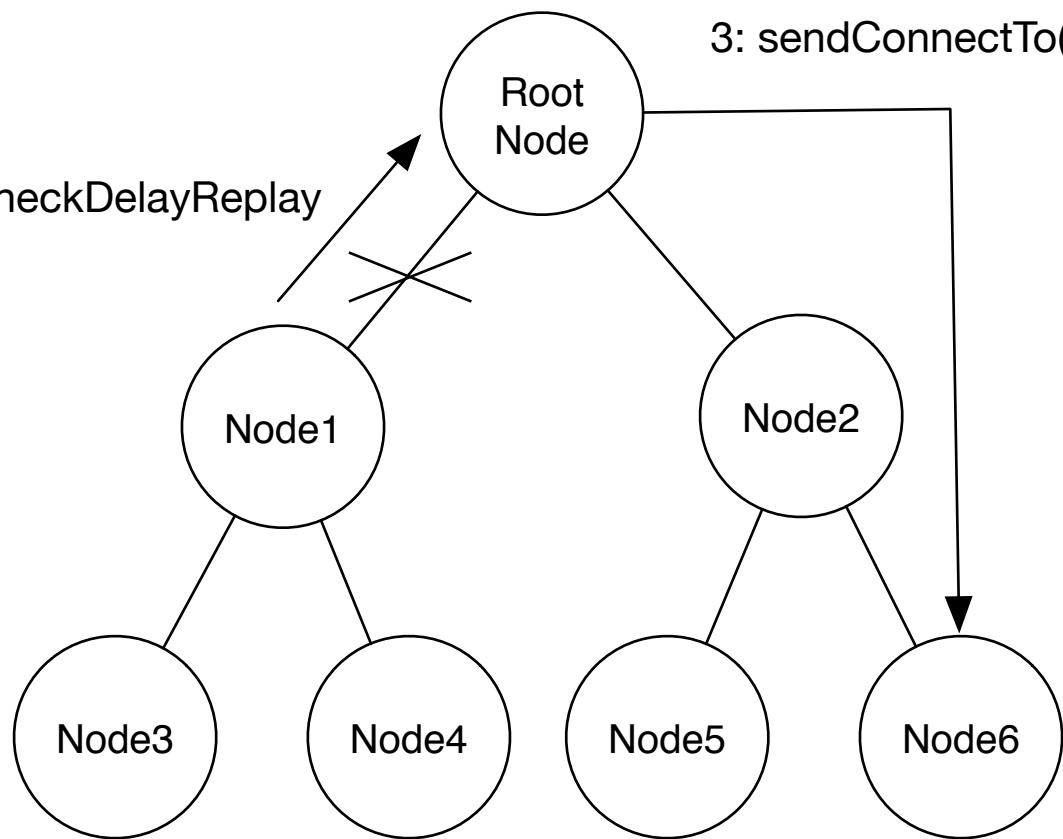


2: updateNodeList

1: sendCheckDelayReplay

3: sendConnectTo(Root Node)



3: connect(Root Node)